NAG Fortran Library Routine Document

D06AAF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of ***bold italicised*** terms and other implementation-dependent details.

1 Purpose

D06AAF generates a triangular mesh of a closed polygonal region of $\mathbb{R}^2$, given a mesh of its boundary. It uses a simple incremental method.

2 Specification

```
 SUBROUTINE D06AAF(NVB, NVMAX, NEDGE, EDGE, NV, NELT, COOR, CONN, BSPACE,
1                  SMOOTH, COEF, POWER, ITRACE, RWORK, LRWORK, IWORK,
2                  LIWORK, IFAIL)
 INTEGER           NVB, NVMAX, NEDGE, EDGE(3,NEDGE), NV, NELT,
1                  CONN(3,2*NVMAX-1), ITRACE, LRWORK, IWORK(LIWORK),
2                  LIWORK, IFAIL
 real              COOR(2,NVMAX), BSPACE(NVB), COEF, POWER, RWORK(LRWORK)
 LOGICAL           SMOOTH
```

3 Description

D06AAF generates the set of interior vertices using a process based on a simple incremental method. A smoothing of the mesh is optionally available. For more details about the triangulation method, consult the D06 Chapter Introduction as well as George and Borouchaki (1998).

This routine is derived from material in the MODULEF package from INRIA (Institut National de Recherche en Informatique et Automatique).

4 References

George P L and Borouchaki H (1998) *Delaunay Triangulation and Meshing: Application to Finite Elements* Editions HERMES, Paris

5 Parameters

1: NVB – INTEGER *Input*

On entry: the number of vertices in the input boundary mesh.

Constraint: $3 \leq \text{NVB} \leq \text{NVMAX}$.

2: NVMAX – INTEGER *Input*

On entry: the maximum number of vertices in the mesh to be generated.

3: NEDGE – INTEGER *Input*

On entry: the number of boundary edges in the input mesh.

Constraint: $\text{NEDGE} \geq 1$.

4: EDGE(3,NEDGE) – INTEGER array *Input*

On entry: the specification of the boundary edges. $\text{EDGE}(1:2, j)$ contains the vertex number of the two end-points of the jth boundary edge. $\text{EDGE}(3, j)$ is a user-supplied tag for the jth boundary edge and is not used by this routine.

Constraint: $1 \leq \text{EDGE}(i,j) \leq \text{NVB}$ and $\text{EDGE}(1,j) \neq \text{EDGE}(2,j)$, for $i = 1,2$ and $j = 1,\ldots,\text{NEDGE}$.

5: NV – INTEGER *Output*

On exit: the total number of vertices in the output mesh (including both boundary and interior vertices). If NVB = NVMAX, no interior vertices will be generated and NV = NVB.

6: NELT – INTEGER *Output*

On exit: the number of triangular elements in the mesh.

7: COOR(2,NVMAX) – ***real*** array *Input/Output*

On entry: $\text{COOR}(1,i)$ contains the x-coordinate of the ith input boundary mesh vertex; while $\text{COOR}(2,i)$ contains the corresponding y-coordinate, for $i = 1,\ldots,\text{NVB}$.

On exit: the input elements $\text{COOR}(1:2, 1:\text{NVB})$ are unchanged. $\text{COOR}(1,i)$ will contain the x-coordinate of the $(i - \text{NVB})$th generated interior mesh vertex; while $\text{COOR}(2,i)$ will contain the corresponding y-coordinate, for $i = \text{NVB} + 1,\ldots,\text{NV}$.

8: CONN(3,2*NVMAX-1) – INTEGER array *Output*

On exit: the connectivity of the mesh between triangles and vertices. For each triangle j, $\text{CONN}(i,j)$ gives the indices in COOR of its three vertices (in anticlockwise order), for $i = 1,2,3$ and $j = 1,\ldots,\text{NELT}$.

9: BSPACE(NVB) – ***real*** array *Input*

On entry: the desired mesh spacing (triangle diameter, which is the length of the longer edge of the triangle) near the boundary vertices.

Constraint: $\text{BSPACE}(i) > 0.0$, for $i = 1,\ldots,\text{NVB}$.

10: SMOOTH – LOGICAL *Input*

On entry: indicates whether or not mesh smoothing should be performed. If SMOOTH = .TRUE., then the smoothing is performed; otherwise no smoothing is performed.

11: COEF – ***real*** *Input*

On entry: the coefficient in the stopping criteria for the generation of interior vertices. This parameter controls the triangle density and the number of triangles generated is in $O(\text{COEF}^2)$. The mesh will be finer if COEF is greater than 0.7165 and 0.75 is a good value.

Suggested value: 0.75

12: POWER – ***real*** *Input*

On entry: POWER controls the rate of change of the mesh size during the generation of interior vertices. The smaller the value of POWER, the faster the decrease in element size away from the boundary.

Suggested value: 0.25

Constraint: $0.1 \leq \text{POWER} \leq 10.0$.

13: ITRACE – INTEGER *Input*

On entry: the level of trace information required from D06AAF as follows:

if $\text{ITRACE} \leq 0$, no output is generated.

if $\text{ITRACE} \geq 1$, then output from the meshing solver is printed on the current advisory message unit (see X04ABF). This output contains details of the vertices and triangles generated by the process.

Users are advised to set ITRACE = 0, unless they are experienced with the Finite Element meshes.

14: RWORK(LRWORK) – ***real*** array *Workspace*

15: LRWORK – INTEGER *Input*

On entry: the dimension of the array RWORK as declared in the (sub)program from which D06AAF is called.

Constraint: LRWORK $\geq$ NVMAX.

16: IWORK(LIWORK) – INTEGER array *Workspace*

17: LIWORK – INTEGER *Input*

On entry: the dimension of the array IWORK as declared in the (sub)program from which D06AAF is called.

Constraint: LIWORK $\geq 16 \times$ NVMAX $+ 2 \times$ NEDGE $+ \max(4 \times$ NVMAX $+ 2,$ NEDGE$) - 14$.

18: IFAIL – INTEGER *Input/Output*

On entry: IFAIL must be set to 0, -1 or 1. Users who are unfamiliar with this parameter should refer to Chapter P01 for details.

On exit: IFAIL = 0 unless the routine detects an error (see Section 6).

For environments where it might be inappropriate to halt program execution when an error is detected, the value -1 or 1 is recommended. If the output of error messages is undesirable, then the value 1 is recommended. Otherwise, for users not familiar with this parameter the recommended value is 0. **When the value -1 or 1 is used it is essential to test the value of IFAIL on exit.**

6 Error Indicators and Warnings

If on entry IFAIL = 0 or -1, explanatory error messages are output on the current error message unit (as defined by X04AAF).

Errors or warnings detected by the routine:

IFAIL = 1

On entry, NVB < 3 or NVB $>$ NVMAX,
or NEDGE < 1,
or EDGE$(i,j) < 1$ or EDGE$(i,j) >$ NVB, for some $i = 1,2$ and $j = 1,\ldots,$NEDGE,
or EDGE$(1,j) =$ EDGE$(2,j)$ for some $j = 1,\ldots,$NEDGE,
or BSPACE$(i) \leq 0.0$, for some $i = 1,\ldots,$NVB,
or POWER < 0.1 or POWER > 10.0,
or LIWORK $< 16 \times$ NVMAX $+ 2 \times$ NEDGE $+ \max(4 \times$ NVMAX $+ 2,$ NEDGE$) - 14$,
or LRWORK $<$ NVMAX.

IFAIL = 2

An error has occurred during the generation of the interior mesh. Check the definition of the boundary (arguments COOR and EDGE) as well as the orientation of the boundary (especially in the case of a multiple connected component boundary). Setting ITRACE > 0 may provide more details.

7 Accuracy

Not applicable.

8 Further Comments

The position of the internal vertices is a function of the vertices positions on the given boundary. A fine mesh at the level of the boundary introduces a fine mesh of the interior. The algorithm used in this routine allows the user to obtain a denser interior mesh, varying NVMAX, BSPACE, COEF and POWER. But the user is advised to manipulate with care the last two parameters.

To ensure correct functioning of the routine, the user is advised to set the boundary inputs properly, especially for a boundary with multiply connected components. The orientation of the interior boundaries should be in **clockwise** order and opposite to that of the exterior boundary. If the boundary has only one connected component, its orientation should be **anticlockwise**.

9 Example

In this example, a geometry with two holes (two interior circles inside an exterior one) is meshed using the simple incremental (see also the D06 Chapter Introduction). The exterior circle is centred at the origin with a radius 1.0, the first interior circle is centred at the point $(-0.5, 0.0)$ with a radius 0.49, and the second one is centred at the point $(-0.5, 0.65)$ with a radius 0.15. Note that the points $(-1.0, 0.0)$ and $(-0.5, 0.5))$ are points of 'near tangency' between the exterior circle and the first and second circles.

The boundary mesh has 100 vertices and 100 edges (see Figure 1). Note that the particular mesh generated could be sensitive to the machine precision and therefore may differ from one implementation to another. Figure 2 contains the output mesh.

9.1 Program Text

Note: the listing of the example program presented below uses ***bold italicised*** terms to denote precision-dependent details. Please read the Users' Note for your implementation to check the interpretation of these terms. As explained in the Essential Introduction to this manual, the results produced may not be identical for all implementations.

```
*     D06AAF Example Program Text
*     Mark 20 Release. NAG Copyright 2001.
*     .. Parameters ..
      INTEGER          NIN, NOUT
      PARAMETER        (NIN=5,NOUT=6)
      INTEGER          NBEDMX, NVMAX, NELTMAX, LIWORK, LRWORK
      PARAMETER        (NBEDMX=100,NVMAX=250,NELTMAX=2*(NVMAX-1),
     +                 LIWORK=16*NVMAX+2*NBEDMX+(4*NVMAX+2)-14,
     +                 LRWORK=NVMAX)
*     .. Local Scalars ..
      real             COEF, POWER
      INTEGER          I, I1, IFAIL, ITRACE, K, NEDGE, NELT, NV, NVB,
     +                 REFTK
      LOGICAL          SMOOTH
      CHARACTER        PMESH
*     .. Local Arrays ..
      real             BSPACE(NVMAX), COOR(2,NVMAX), RWORK(LRWORK)
      INTEGER          CONN(3,NELTMAX), EDGE(3,NBEDMX), IWORK(LIWORK)
*     .. External Subroutines ..
      EXTERNAL         D06AAF
*     .. Executable Statements ..
*
      WRITE (NOUT,*) 'D06AAF Example Program Results'
      WRITE (NOUT,*)
*
*     Skip heading in data file
*
      READ (NIN,*)
*
*     Reading of the geometry
*     Coordinates of the boundary mesh vertices and
*     edges references.
*
      READ (NIN,*) NVB, NEDGE
*
      IF (NVB.GT.NVMAX .OR. NEDGE.GT.NBEDMX) THEN
         WRITE (NOUT,*) 'Problem with the array dimensions '
         WRITE (NOUT,99999) ' NVB MAX ', NVB, NVMAX
         WRITE (NOUT,99999) ' NEDGE MAX ', NEDGE, NBEDMX
         STOP
      END IF
*
      DO 20 I = 1, NVB
         READ (NIN,*) I1, COOR(1,I), COOR(2,I)
   20 CONTINUE
*
*     Boundary edges
*
      DO 40 I = 1, NEDGE
         READ (NIN,*) I1, EDGE(1,I), EDGE(2,I), EDGE(3,I)
   40 CONTINUE
*
*     Initialise mesh control parameters
*
      DO 60 I = 1, NVB
         BSPACE(I) = 0.05e0
   60 CONTINUE
      SMOOTH = .TRUE.
      ITRACE = 0
      COEF = 0.75e0
      POWER = 0.25e0
*
*     Call to the mesh generator
*
      IFAIL = 0
*
      CALL D06AAF(NVB,NVMAX,NEDGE,EDGE,NV,NELT,COOR,CONN,BSPACE,SMOOTH,
     +            COEF,POWER,ITRACE,RWORK,LRWORK,IWORK,LIWORK,IFAIL)
*
      READ (NIN,*) PMESH
*
      IF (PMESH.EQ.'N') THEN
         WRITE (NOUT,99998) 'NV   =', NV
         WRITE (NOUT,99998) 'NELT =', NELT
      ELSE IF (PMESH.EQ.'Y') THEN
*
*     Output the mesh to view it using the NAG Graphics Library
*
         WRITE (NOUT,99997) NV, NELT
         DO 80 I = 1, NV
            WRITE (NOUT,99996) COOR(1,I), COOR(2,I)
   80    CONTINUE
*
         REFTK = 0
         DO 100 K = 1, NELT
            WRITE (NOUT,99995) CONN(1,K), CONN(2,K), CONN(3,K), REFTK
  100    CONTINUE
      ELSE
         WRITE (NOUT,*) 'Problem with the printing option Y or N'
         STOP
      END IF
*
      STOP
*
99999 FORMAT (1X,A,2I6)
99998 FORMAT (1X,A,I6)
99997 FORMAT (1X,2I10)
99996 FORMAT (2(2X,E12.6))
99995 FORMAT (1X,4I10)
      END
```

9.2 Program Data

Note: since the data file for this example is quite large only a section of it is reproduced in this document. The full data file is distributed with your implementation.

```
D06AAF Example Program Data
       100       100      :NVB NEDGE
     1  0.100000E+01  0.000000E+00
             .
             .
             .
   100  -.353278E+00  0.681187E+00 :(I1, COOR(:,I),I=1,...,NVB)
   1   1   2   1
             .
             .
             .
  99  99 100   1
 100 100  71   1  :(I1, EDGE(:,I), I=1,...,NEDGE)
'N'               :Printing option 'Y' or 'N'
```

9.3 Program Results

```
 D06AAF Example Program Results

 NV   =   250
 NELT =   402
```

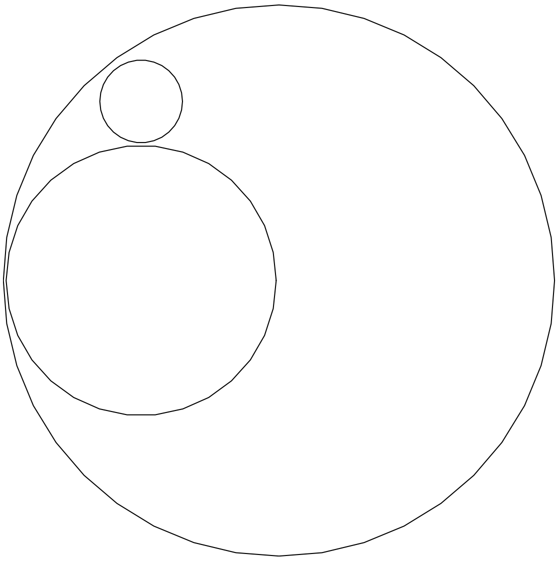

Figure 1
The boundary mesh of the geometry with two holes

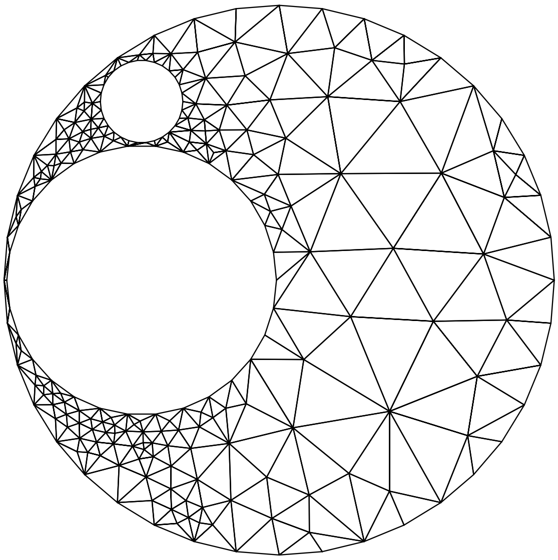

Figure 2
Interior mesh of the geometry with two holes